

Throw a 1 to raise your flag

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Pretend you are on a horse and ride around the room			
	Stand up and say in a grand voice "Protect the helpless and do no wrong"	Pretend you are having a sword fight	
	You can see the castle ahead. Speed up and go 3 spaces on		You have had a good breakfast. Go on 3 spaces
Stuck in a bog. Miss a turn		The road is good and dry. Go on 3 spaces	Pretend you are shooting a bow and arrow
Gallop up the hill. Go on 3 spaces			Local villagers set on you Miss a turn
		Fall asleep under a tree. Miss a turn	
	Hide from Rodents of Unusual Size. Miss a turn		

Pritt stick or Sellotape the 2nd sheet here

Throw a 6 to cross the river

You must stop her and throw a 6 to cross	You must stop her and throw a 6 to cross	You must stop her and throw a 6 to cross	You must stop her and throw a 6 to cross
Villagers show you a short cut Go on 3 spaces		Take 2 steps left	Have fight with a troll. Move on if you throw over 3
	Take 2 steps to the right	You are set on by goblins. Go on if you throw over 3	
Fight a dragon. Move on if you throw over 3	Get fresh horses. Go on 3 spaces		
		Meet a friendly witch who casts a speed spell. Go on 3 spaces	Take 2 steps to the left
Take 2 steps to the right	The Black knight challenges you. Go on if you throw over 3		Your horse is rested. Gallop on 3 spaces
Start here	Start here	Start here	Start here